

What Can I Do With A Major In.....Computer Science?

Major Description: The Computer Science (B.S.) Program is designed to emphasize *computer gaming*, though it incorporates enough flexibility that students can specialize in areas of database, computer graphics, networking, algorithms, game design, and operating systems.

Some Related Job Titles*	Possible Employers	Additional Resources for more information:
Computer Installation and Tech. Specialist Data Control Administrator Data Processing Manager Database Manager Game Developer Network Programmer Research Analyst Risk Analyst Robotics Programmer Satellite Communications Specialists Systems Analyst Technical Sales Representative Technical Support Representative Technical Writer	Airlines Assembly Plants Banking Facilities Educational Facilities (K-12, college) Game Magazine Publishers Game Production Companies Government Agency (state, local, federal) Healthcare Facilities (hospitals, agencies) Manufacturing Plants Online Service Providers (iTunes, Google) Research Departments Retail Stores Utility Service Providers	Clayton State University homepage https://www.clayton.edu/cims/programs/bachelors-degrees/bachelor-of-science-in-computer-science Books-Career Services Library Occupational Outlook Handbook https://www.bls.gov/ooh/ O*NET http://www.onetonline.org/ FOCUS 2 https://www.focus2career.com/Portal/Login.cfm?SID=933 (use the access code "lakerpride" to create an account)

Primary Skills Needed: Critical Thinking (problem solving, analysis), information management, research and investigation, and objective listening

* This list is a sample of options. There are many more titles and employers from which to choose, this is just a sample of a few. When considering job titles for yourself, consider *your* **skills, knowledge, and experience level**. If you are unaware of your personal skill set, schedule a meeting with a career counselor at the phone number listed above. We look forward to helping you discover your "best fit" in a career based on your interests.